

Elia Mervi

Artist Illustrator | ArtEducator

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EDUCATION

2009-2012| College degree in illustration. Escuela de arte 10, Madrid

2006-2008| College degree in fashion design. Escuela de arte 2. Madrid

COMPLEMENTARY EDUCATION

2018| Degree in Teaching Education, *Pedagogías Invisibles*. Madrid (present)

2017| Master in Corporal Expression in children, plastic and artistic. Universidad de Nebrija.

2017| Workshop in Waldorf pedagogy. Lisboa

EXPERIENCE

EXPERIENCE IN EDUCATION

2017-2018| Educator at Waldorf school *LaTerna*, Sintra

2016-2018| Teacher in creativity and drawing workshops, Sintra.

2012-2013| Personal teacher in drawing and artistic expression, The Hague

2005-2008| Camp instructor in drawing and art workshops. Xtrema Aventura, Madrid

EXPERIENCE IN ILLUSTRATION AND DESIGN

Illustration Projects

(all the images in web)

2019| *El Jardín de los Poetas*.

Project for the reclamation of the San Gil social center, in the old town of Cuenca and its transformation and opening as a cultural-artistic center for all kinds of cultural projects.

2018| Publication of the book *Preferiría ser amada*, Emily Dickinson. Nørdica Libros Publishers.

Released and presented at Librería Rafael Alberti, Madrid and Intempestivos, Segovia.

2016| Creative travel to New York.

During two months I was working in New York City sketching and illustrating the diaries of the Argentine poet Alejandra Pizarnik. That book were going to be published by Nørdica Libros, but finally it turns in another book., *Preferiría ser amada*.

There I had the opportunity to get in touch with american illustrators and publishers.

2015| *Quiet Resilience*

Project inspired on women in history. 12 portraits that were selected by Illustrative for the german award *Young Illustrator Award* and exhibited in Berlin in 2015.

2012| *Seis Realidades Ilustradas*

Final degree project. The project got honors.

Creative work experience as an illustrator and designer

2013-2018| *History & Lore*, Game of Thrones. HBO. USA

Freelance illustrator

Creation of the illustrations for the *History & Lore* animations included in the blu-ray of the HBO series Game of Thrones. (animations linked in web)

2016-2018| *Casarão da Lua*. Cultural Center. Portugal

Artistic and creative director. Co-founder

My work at Casarão da Lua after its foundation in 2016 was the design and supervision of all artistic or informative elements the space needed. Posters of the different activities and workshops, distribution of spaces, mural art, social networks and website design.

2013-2018| Journalistic Illustration

-Gonzalo Castro Marquina, Spain

-Revista POLITICO, Belgium

-Revista The Underground, The Netherlands

-Periódico 20 Minutos, Spain

2013-2017| Ojos Pirenaicos, Spain

Illustrator and designer from six years of the posters for the Mycological Festival that is celebrated in Borau, a village in the Aragon Pyrenees.

2014| UBICA-TEA, Spain

Illustrator and designer of the illustrations for UBICA-TEA, a psychological cabinet specialized in Autism Spectrum Disorder.

2013| Game of Thrones e-book, USA

Character illustrations for the electronic and interactive version of the novel Game of Thrones by George R.R.Martin

2013| Cooperative Falset Marça, Spain

Illustrations for the labels of the Castell del Falset wine series

2012-2014| Mythgard Institute, Estados Unidos

Ilustraciones para la divulgación y propaganda de los cursos de escritura de ciencia ficción y fantástica de la escuela de escritura Mythgard Institute.

2013-2016| Musical projects. Design of álbum covers

-Theodor Bastard, for the album *Theodor Bastard*. Rusia

-Death in Texas, for the album *Pause Between Breaths*. UK

-Lindsay Katt, for the musical project The Avant-Gardener. USA

-Hayley Taylor, for the album *The Faume*. USA

2013-2019| Film projects. Poster illustrations for long and short films.

-*MAMA*, by Jesse Stewart. USA

-*Mt. Molehill*, by Jesse Stewart (short film winner of an Emmy in 2015), USA

-*Papercuts*, by Kelli Horan. USA

-*Wind & Rain*, by Kelli Horan. USA

-*Acts of God*, by Nancy Vaudeville. Australia

NOTE |

All the images of the projects can be found at www.eliamervi.com

In addition to the works named here and collected on my website, between 2012 and 2019 I have done many illustration commissions such as logo designs, portraits of different styles, character designs, tattoo designs, illustrations for project exhibitions and covers for websites.

CONCURSOS

2016| Redbubble Residency Program. San Francisco. Winner

2014| Young illustrator Award. Berlín. Finalist

EXHIBITIONS

2014| Collective Exhibition ARTEX 2014, The Hague

2013| Collective Exhibition ARTEX 2013, The Hague

2012| Solo Exhibition at *La Intrusa*, Madrid

2012| Collective exhibition at festival SWSX, San Francisco

Work experience in other fields

2012-2013| Aupair for two girls, 5 y 7 years. The Hague

2011-2012| Designer at Zowroom, an online outlet. Madrid

2010| Sales at internationally recognized *Feria del Libro*. Madrid

2010| Sales at children's bookshop *Biblioketa*. Madrid

2009| Costume designer in short film *DES-NUDOS*

2008-2011| Camp instructor for children in company Xtremaventura.

2008-2009| Teacher in art activities and crafts for a group of children between 4-8 years old.

IDIOMAS

-Native Spanish

-English. Intermediate level / B1 - B2

-Portuguese. Advanced level / C1 - C2

OTROS CONOCIMIENTOS

Computing. Professional level (Windows, Macintosh)

Programs:

-Adobe Photoshop, Professional level

-Adobe Muse, Professional level

-Adobe InDesign, Advanced level

-Microsoft Office, Professional level